Spring 2021 Electives

SCHOOL OF DESIGN

GRDS 425
Making Public

Chris Cote
3 credits • T/R • 4:30pm – 7:30pm
Hybrid - alternating weekly lab.
A+A 335

This course will investigate how traditional and experimental publishing can create change through public circulation. We will explore artists and designers who engage with publishing as a major part of their practice. Students will create their own work and explore a variety of techniques to distribute it, physically and digitally. The publication of projects, research-based exploration, non-traditional tools and platforms, experimentation, and collaboration will be encouraged. This studio course will emphasize making, critical visual thinking, discussion, and critique.

The following classes are open to students from across the College of Architecture and Design.
Exploration of basic computer-aided design programs in the representation of three dimensions. The use of digital fabrication machines such as 3D printer and CNC computer numerical control mill.
INDS 372
Industrial Design Studio

Calvin Morton
3 credits • Face to Face
T/R • 4:30–7:25 • AA 329

Introduction to conceptual steps and prototyping skills in product design evolution, process, drawing and model making.
pre•reqs: INDS 371 / co-req INDS 321 or ARCH 221

Contact instructor to discuss overriding course pre/co reqs.